



# Computing | Assessment Steps | Oak Field School

early steps

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building skills and knowledge

>>>

applying skills

## Coding

Cause and effect

1

Pointing skills

2

Moving and dragging

3

Creating sequences

4

Changing sequences

5

Modifying code and variables

6

## Software

Noticing content/icons

1

Play, stop, pause media

2

Creating and saving media

3

Solving problems

4

Applying solutions

5

## E-Safety

Logging in

1

Personal info

2

Real vs online

3

Online identifies

4

Managing privacy

5

## Switch Progression

Single switch

1

Two switches, two actions

2

Single switch scanning

3

Two switch scanning

4

Choosing independently

5

### References:

- Computing National Curriculum (<https://www.gov.uk/government/publications/national-curriculum-in-england-computing-programmes-of-study/national-curriculum-in-england-computing-programmes-of-study>)
- Education for a Connected World (<https://birthto5matters.org.uk/wp-content/uploads/2021/04/Birthto5Matters-download.pdf>)
- Birth to 5 Matters ([https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment\\_data/file/896323/UKCIS\\_Education\\_for\\_a\\_Connected\\_World\\_.pdf](https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/896323/UKCIS_Education_for_a_Connected_World_.pdf))
- P Scales ([https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment\\_data/file/903590/Performance\\_-\\_P\\_Scale\\_-\\_attainment\\_targets\\_for\\_pupils\\_with\\_special\\_educational\\_needs\\_June\\_2017.pdf](https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/903590/Performance_-_P_Scale_-_attainment_targets_for_pupils_with_special_educational_needs_June_2017.pdf))
- Switch Progression Road Map (<http://www.inclusive.co.uk/Lib/Doc/pubs/switch-progression-road-map.pdf>)